Concept Description MugShot

* Target Audience
  + 18+
  + Gender: Masculine.
  + Why 18+? : because of the genre. Like gore and action and storyline based.
  + Why fun for this gender? : it is more fun for masculine people than feminine people because the themes regarding this game are preferred by men, especially the dominating and killing others, the competitiveness in the scoreboard is also a masculine trait.
  + Genre’s: gore, mafia, dark, survival, action, bullet hell
* Synopsis (short description of the story, including characters & universe)

It’s 1974, we are in New York and we are looking at only one guy. Marco Zerilli. This guy is a highly valued member of the mafia, but now he is in a pinch. The bosses are convinced that Marco snitched on them and is a traitor to the family. Marco discovers by eavesdropping on his colleagues that everyone is convinced that he snitched and betrayed them all. Unable to prove his innocence and wanting to get out of this situation and start over again. The only solution that comes to his mind to fix his problems is by killing off everyone in his family and leave no traces before he continues with his life.

* Main goal
  + Don’t die
  + Survive
  + Endless game
  + Get the highest score (win the girl)
  + Defeat the bosses.
* Functionalities Inspiration pictures or sketches to explain look & feel
  + Change of maps, creates one big map
  + Marco POLO